Ahmed Mohammed Alfiki

Software Engineer – Game Developer

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SUMMARY

Experienced Unity game developer with 2 years of experience and a strong background in game design and technical art. Successfully released multiple games and earned multiple wins in game jams. Proficient in creating complete games independently while also thriving in collaborative team environments.

ATTRIBUTES

- **Technologies**   Unity, Unreal, Godot, Blender, SDL, OpenGL, Pygame, Aseprite

- **Skills**   OOP, Agile, Git, Design patterns, Communication, Game Design, UI/UX

- **Languages**   Java, C#, C++, Python, JavaScript, HTML

AWARDS

- Egyptian Indie Game Festival 2022 Game Jam First Place winner
- GUC Vector Game Studio 2022 Game Jam First Place

PROFESSIONAL EXPERIENCE

- **Technical Artist**   *Golden Eagle Tech | Remote | Full-time*
  September 2023 – May 2024

  - Combining technical knowledge with artistic creativity to design and implement visually appealing game UI and elements.

  - Developing and maintaining scripts, features, and tools.

  - Working on in-house projects while also collaborating with other studios on released titles like KoroNeko and Kykuyo's Solar.

- **Unity Game Developer**   *Upwork | Remote | Freelance*
  February 2023 – August 2023

  - Using various tools to design and develop games and finish commissions

  - delivering interesting and engaging quality video games to clients

- **Game Developer**   *Phantasm Solutions | Cairo | Full-time*
  July 2022 – August 2023

  - Utilized advanced Unity and C# expertise to prototype immersive gameplay experiences and dynamic game mechanics.

  - Leading a team of game developers and artists, ensuring quality standards. Marking significant milestones in game design.
- ...

- *Game Designer*   *Yajulu | Remote | Part-time*
  November 2023 – March 2024

  - create the vision, mechanics, levels, and narrative of a game, collaborating closely with team members to bring it to life.
  - iterate through prototyping and testing, ensuring a compelling player experience.

EDUCATION

Bachelor of Engineering *German University in Cairo*

September 2017 – July 2022

Faculty   Media Engineering and Technology

Graduation Project   Information revision in Java SnePS 3.0

PROJECTS

Project Name	Description	Link
Cyclic Cellular Automata	A complex cellular automaton simulation for image pattern generation	fikifiki.itch.io/cca
Concurrent	2D Arcade game and the First Place Winner of the EIGF Game Jam 2022	fikifiki.itch.io/concurrent
Star Destroyer	2D space shooter game made for Kenney Jam 2023	fikifiki.itch.io/star-destroyer
Digital Distrib	Command terminal game made for 1-bit jam 2#	fikifiki.itch.io/digital-distrib
Koro Neko	Nomadroid studio's charming puzzle game	store.steampowered.com/app/2543350/KoroNeko/
Solar	Kykuyo's Real-World Exploration game	www.kykuyo.com/

STATUS

- Birth: 28/6/1999
- Army: Exempted
- Nationality: Egyptian
- Marital: Single

LINKS

Website: fiki.fun
LinkedIn: linkedin.com/in/ahmed-alfiki/
Portfolio: fikifiki.itch.io
More: cosoc.com/Fiki